Task Schedule

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| Week | Task Description | Due Dates | Completed |
| 1 | Concept Statement, Images and Sketches, Task Schedule. Blocked out the main model and scene. | M1 – 7/26/22  M2 – 7/28/22  M3 – 7/29/22 | 8/2/22 |
| 2 | Finish modeling main model, props, and scene. Start UV Mapping assets. | M4 – 8/5/22 |  |
| 3 | Complete UV Mapping. Surface Texturing Character, Props, and Scene. Publish finished portfolio-ready project on SketchFab. | M5 – 8/10/22  M6 – 8/11/2022 |  |